



KS1 Topic Framework

C = Coverage **N = New Learning** **R = Recall of prior learning** **A - Assessment**

Terms	Autumn		Spring		Summer	
Topics	Dinosaur Planet		Enchanted Woodland		Rio de Vida	
Topic Objectives	Develop children's knowledge of prehistory and to learn about dinosaurs and fossils, and the amazing discoveries of palaeontologists such as Mary Anning.		Develop children's knowledge of British wildlife and woodland habitats and help Year 1 children observe and identify plants and animals, understand seasonal changes and appreciate the wonder of the woodland.		To teach children about the culture and geography of Brazil. This project develops children's knowledge and appreciation of Latin American music, while honing their composition, singing and performance skills.	
Weeks						
1	Introduction week	<p><i>C - Geography</i></p> <p>N - To explore and identify similarities and differences between prehistoric and current landscapes.</p>	<p><i>C - Geography</i></p> <p>N - Sort pictures of animals into those that live in a woodland habitat and those that live in their homes and local environment.</p> <p>R - Complete a venn diagram to show any that live in both places. Find out more by reading non-fiction books together and independently.</p>	<p><i>C - Music</i></p> <p>N - Together through Music Project (External Providers)</p>	<p><i>C - Computing</i></p> <p>R - Think about the different things people celebrate, including events in their own lives. Make a class list of all the celebrations or festivals they can think of and describe what happens at these special times.</p> <p>N - Find photographs of different celebrations from a shared folder or the web with supervision. Print out or copy and paste into another application for presentation.</p>	<p><i>C - Geography</i></p> <p>N - Use Google Earth to search and locate the country of Brazil. Use the search or zoom function to take a closer look at Brasilia, Brazil's capital city, and identify any human features.</p>
2	<i>C - Computing</i>	<p><i>C - Geography</i></p> <p>R - To explore and identify similarities and differences</p>	<p><i>C - Geography</i></p> <p>N - Working in pairs, choose a tree to befriend. Circle it</p>	<p><i>C - Computing</i></p> <p>N - Learn about the work of the The Woodland Trust,</p>	<p><i>C - Computing</i></p> <p>R - Work with a partner to use the web and reference</p>	<p><i>C - Geography</i></p> <p>N - Use geographical vocabulary to identify human</p>

	<p>N - To create an algorithm to show movement around the classroom.</p> <p>N - To move in patterns like dinosaurs.</p>	<p>between prehistoric and current landscapes.</p>	<p>with their arms, smell it, touch its bark and take a close look at its branches and leaves. Take rubbings of its bark, collect a few of its leaves and take a photograph of their tree to help with identification. Is their tree evergreen or deciduous?</p> <p>R - Sit in a quiet wooded area and observe bird life. Count how many birds and different bird species they can see, making simple records. Talk about what they see birds doing in the trees.</p>	<p>finding out what they do to protect British woodlands.</p> <p>N - Identify key features of TWT website ie logo, links, pictures etc.</p>	<p>books to find images of flags from different countries around the world. Draw flags and write the name of each country beside each one. How many flags can they remember by sight? Were there any flags that they particularly liked? Why did they like that flag?</p>	<p>features of Brazil and record them in a list.</p>
3	<p><i>C - Computing</i></p> <p>R - To create an algorithm to show movement around the classroom.</p> <p>R - To move in patterns like dinosaurs.</p> <p>N - To use the internet to answer simple questions about dinosaurs</p>	<p><i>C - Geography</i></p> <p>R - To explore and identify similarities and differences between prehistoric and current landscapes.</p>	<p><i>C - Geography</i></p> <p>A - Draw a simple picture map of an imaginary woodland, including features such as evergreen and deciduous trees, paths, clearings, grassy patches, a stream, gates, fences and dens. Create a simple key. Extend their learning by building their mini woodland in sand and mud trays.</p>	<p><i>C- Computing</i></p> <p>N - Send a class email to tell <u>The Woodland Trust</u> what they have learned and which trees they have planted.</p>	<p><i>C - History</i></p> <p>N - To understand some key events in the past that are significant nationally and globally, particularly those that coincide with festivals or other events that are commemorated throughout the year ie - Olympics</p> <p>Significant historical events, people and places in their own locality.</p>	<p><i>C - Geography</i></p> <p>R - Think about what it might be like to live in Brazil, answering questions, such as 'What size is this place? What human features can you see? What do you think it would be like to live there?'</p>

4	<p>C - Computing</p> <p>N - To write an algorithm for navigating around the classroom.</p> <p>N - To follow instructions for staying safe online</p>	<p>C - Computing</p> <p>R - To write programming instructions</p> <p>N - To give instructions to a bee bot.</p>	<p>C - Music</p> <p>N - Together through Music Project (External Providers</p>	<p>C - History</p> <p>N - To develop an understanding of the lives of significant individuals in Britain's past who have contributed to our nation's achievements - scientists including Isaac Newton or Michael Faraday.</p>	<p>C - History</p> <p>R - To understand some key events in the past that are significant nationally and globally, particularly those that coincide with festivals or other events that are commemorated throughout the year ie - Olympics</p>	<p>C - Geography</p> <p>R - Identify and discuss the different features of the seasons and establish that they can be different in different part of the world.</p> <p>N - Think about celebrations that link with the seasons. Make a class list of all the seasonal celebrations we have and the traditions we follow. Talk about which celebrations they prefer and why.</p>
5	<p>C - Music</p> <p>N - Music Sing with a sense of shape and melody.</p> <p>N - Change the lyrics of The Wheels on the Bus to create a new dinosaur song, for example, 'The Tyrannosaurus rex goes grrr, grrr, grrr...' Suggest appropriate percussion instruments to accompany each verse.</p>	<p>C - Computing</p> <p>A - Make a dinosaur disguise for a floor robot and send it on a journey around a prehistoric landscape. Create a large map showing features like volcanoes, waterfalls, rivers, forests and caves. Program the robot to move to and from different points on the map.</p>	<p>C - Music</p> <p>N - Together through Music Project (External Providers</p>	<p>C - History</p> <p>R- To develop an understanding of the lives of significant individuals in Britain's past who have contributed to our nation's achievements - scientists including Isaac Newton or Michael Faraday.</p>	<p>C - History</p> <p>R - To understand some key events in the past that are significant nationally and globally, particularly those that coincide with festivals or other events that are commemorated throughout the year ie - Olympics</p>	<p>C - MFL</p> <p>N - Learn some phrases and greetings in the official language of Brazil, Portuguese, such as 'oi', 'olá', 'bom dia' (hello), 'tchau' (goodbye) and 'Como você está?' (How are you?).</p>
6	<p>C - Music</p> <p>N - Make sounds in different ways, including hitting, blowing and shaking.</p>	<p>C - Geography</p> <p>N - To identify endangered animals</p>	<p>C - Music</p> <p>N - Together through Music Project (External Providers</p>	<p>C - History</p> <p>R- To develop an understanding of the lives of significant individuals in Britain's past who have</p>		<p>C - MFL</p> <p>R - Learn some phrases and greetings in the official language of Brazil, Portuguese, such as 'oi', 'olá',</p>

				contributed to our nation's achievements - scientists including Isaac Newton or Michael Faraday.		'bom dia' (hello), 'tchau' (goodbye) and 'Como você está?' (How are you?).
7	<p><i>C - Music</i></p> <p>N - Create a soundtrack for the dinosaur movies using percussion instruments, voices and other sound effects. Record and edit the soundtrack using a simple audio editing package.</p>	<p><i>C - Geography</i></p> <p>R - To identify endangered animals</p> <p>N - To identify where animals live on a map</p> <p>R - To create a simple fact file about a chosen endangered animal</p>				Enrichment Week
8		Enrichment Week				