














Areas of Learning

-  **English:** Narrative Fiction
-  **Maths:** Developing Geometry & Reasoning with data
-  **Science:** Ecosystems and Sound
-  **History:** Migration
-  **Geography:** Urban fieldwork investigation
-  **RE:** Expression
-  **Art:** RATS
-  **Computing:** Programming essentials in Scratch
-  **Technology:** Design and realization
-  **PE:** Athletics
-  **MFL:** Describing towns and hobbies
-  **PSHE:** Healthy relationships
-  **Music:** Band musicianship



Grizedale Provision Map Weeks 32 – 38

Educational Visits





Grantham town Centre
Tattershall Farm park

Text: At the sign of the sugared plum

This story follows a young girl, Hannah, who works in a London sweetshop during the time of the Great Plague of London. As the plague spreads, she faces fear, loss, and uncertainty but shows courage and resilience while caring for others. The story explores themes of survival, compassion, and responsibility in the face of hardship.

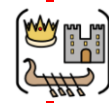
Explore & Make

Curiosity & Knowledge

-  **English:** Pupils will develop skills in writing narrative fiction maintaining focus on the class thematic text.
-  **Maths:** Pupils will develop their understanding of Angles, Area, Lines of symmetry, the data handling cycle and measures of location.
-  **Science:** Pupils will learn about ecosystems and the interactions between living organisms and their environment. They will also explore sound, investigating how it is produced, transmitted and detected
-  **Computing:** Pupils will develop their programming skills in Scratch, learning how to create, test and debug programs using sequences, selection and repetition. They will apply these skills to design and create their own interactive projects and games



Geography: Pupils will investigate urban centres and complete fieldwork based on urban centres.



History: Pupils will learn about migration, exploring why people move, the challenges they face, and the impact migration has on communities and societies.



Art & Design: Pupils will create medieval-inspired artwork, exploring tone, texture and symbolism, and develop a final mixed-media piece.



MFL: Pupils will be able to discuss and describe where they live in detail. They will be able to talk about what is in their local area and give descriptions of their town.



Music: Pupils will learn about chords, their role in music, and how they are used in reggae, including the use of primary and secondary chords in accompaniment.



RE: Pupils will explore diverse forms of worship and spirituality, examining how practices, art, and rituals shape experiences across religions and non-religious contexts.



Technology: Pupils will develop practical skills by designing their own toy.

Health & Me



PSHE: Pupils will explore healthy relationships, and sexual relationships including consent



Outdoor Education: Pupils will develop their map reading skills and focus on geo caching to hone their abilities



PE: Pupils will develop athletics and cricket skills, learning correct techniques for running, relay, jumping, throwing, fielding, and bowling, while improving control, accuracy, and overall performance.



Emotional Intelligence: Emotional identity. Pupils will examine self worth and positive identity.



Citizenship: Pupils develop understanding of active citizenship and British values, research and select community issues, and plan and evaluate actions to make a positive impact through informed, collaborative decision-making.