

Areas of Learning



English: Descriptive writing, instructions.



Maths: Number – place value, addition and subtraction.



Science: Skeletons, movement



History: Why did the Romans invade Britain?



Geography: Volcanoes and Earthquakes



RE: What does pilgrimage mean to individuals and communities?



Art: Growing artists - drawing



Computing: Connecting Computers



Technology: Pneumatic systems



PE: Invasion Games



MFL: Portraits – describing in French



PSHE: Living in the wider world.



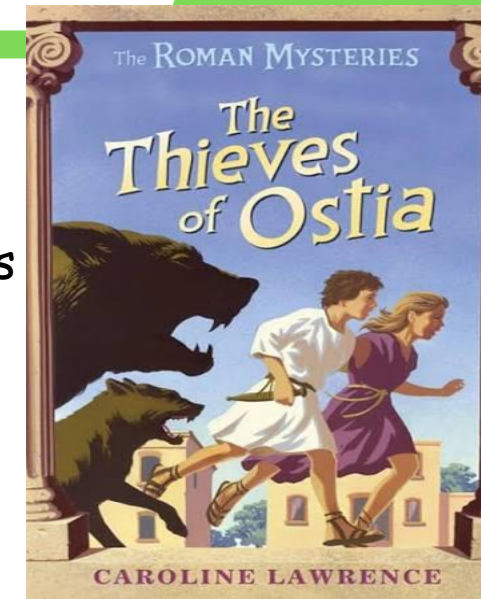
Music: Beat, pulse, rhythm.



Sherwood Provision Map Weeks – 1-7

Text: The Thieves of Ostia by Caroline Lawrence

Thieves of Ostia: Escape from Pompeii by Caroline Lawrence is an exciting mystery set in the ancient city of Pompeii. The story follows a young girl named Flavia and her friends as they explore the bustling streets, uncover secrets, and solve a crime, all while facing the threat of a volcanic eruption from Mount Vesuvius.



Educational Visits

Nottingham Industrial Museum.

Curiosity & Knowledge



English: Children will predict, write setting and character descriptions, conjunctions, speech, descriptive writing, then moving onto instructions.



Maths: Children will build upon prior knowledge of place value moving from 3-digit numbers to 4- and 5-digit numbers. They will then learn to add and subtract using effective written methods.



Science: Children will develop knowledge and understanding of the bones in the human skeleton and their functions, as well as with animals explaining the similarities and differences of how we move and joints.



Computing: Children will develop their knowledge and understanding of digital devices, inputs, process and outputs, how they help us and how we are connected to them, including social media.

Explore & Make



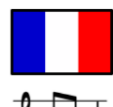
Geography: Develop and understanding of the layers of the Earth, how volcanoes erupt, why people live near them, how earthquakes happen and tectonic plates.



History: Develop and understanding of who the Romans were, why they invaded Britain, how the native Britons responded, how the Roman empire was equipped.



Art & Design: Develop observational drawing, exploring line, shape, proportion, mark-making.



MFL: Describing people by hair and eye colour and personality.



Music: focusing on performing musical layers using beat patterns.



RE: Know and understand how pilgrimage can strengthen the identity of individuals and communities, how pilgrimage reflects beliefs.



Technology: Investigate, design, build and test a toy which uses a pneumatic system to work.

Health & Me



PSHE: knowing when and how to ask for help. Social media, fake news and images, digital footprint and hazards on bonfire night.



Outdoor Education: Pupils develop navigation and teamwork skills through routes, trails and treasure hunts, using maps, directions and problem-solving.



PE: Pupils develop their skills in invasion games, focusing on passing, movement, teamwork, decision-making and applying tactics.



Emotional Intelligence: Expand my emotional vocabulary by grouping and naming feelings.



Citizenship: to develop understanding of self-image and identity.